Record Modes:

**Normal (Non-Destructive):** Recording over a track’s existing regions, does not erase the audio from the hard drive

**Destructive:** Recording over existing regions replacing the audio permanently

**Loop (Non-Destructive):** Recording take after take while looping Time Selection

**Quick-Punch (Non-Destructive):** Allows to punch in and out on record enabled audio tracks during playback

**Track Punch (Non-Destructive):** Lets individual tracks be punched in, punched out and taken out of record enable without interrupting online recording and playback

**Destructive Punch:** Let's instantaneously punch in and out on individual audio tracks during playback, while preserving a contiguous audio file on each punched track